

Y9

AT YARDLEYS

INTENT: To develop creative learners and thinkers that demonstrate resilience, progression and creative expression through the medium of art. Through the exploration of drawing, painting, printing and 3D work students are encouraged to self-reflect and experience a sense of accomplishment and pride in the work they produce. All of this is underpinned by the formal elements of art and design and typically in response to a historical or contemporary artistic influence or concept.

Y9

Year 9 teaches students about a variety of artists throughout the 20th century; what their work is, why it's created and how we can respond to it using techniques and materials from the classroom. This project was created for 2021-2022 to address gaps in student's contextual understanding of art practitioners and spans 2 – 2.5 terms. Although a lengthy project, students study many new artists and we explore new disciplines so that each artist becomes a 'mini project' within the scheme of work. This also maintains student's interests whilst learning about professionals within Art and Design. An underpinning of portraiture is taught in the summer term to equip students with more robust skills for drawing faces; this recaps previous knowledge from year 8 regarding placement of features and basic drawing skills which can enable more complicated and realistic drawing skills.

YEAR 9

Theme	Formal Elements and History of Art	Portraiture
SUBSTANTIVE KNOWLEDGE	<ul style="list-style-type: none"> Recap of the Formal Elements and how they are used in artwork. Realism, symbolism and the Pre-Raphaelite Brotherhood – tonal studies, grid method recap, permanent media. Art Nouveau, French metro stations, Gustav Klimt and Hector Guimard – acrylic paint, 2D relief, gold leaf. Vincent Van Gogh, expressionism – mark making, oil pastels, acrylic paint. Pablo Picasso – blue, rose and cubist periods – colour pallets and clay work being introduced 2022. Pop Art, Andy Waholl and Roy Lichtenstein – printmaking methods. Contemporary, Ron Mueck, Shepard Fairey, Mr Doodle, Megan Duncanson & Masashi Kishimoto – mixed media studies of chosen artist combining knowledge of new disciplines from the project. 	<ul style="list-style-type: none"> Where, how and why to draw features accurately including hair / headscarves. Build a better understanding of realistic drawing methods. Skin tone and how to create using paint and pencil crayons.
DISCIPLINARY KNOWLEDGE	<ul style="list-style-type: none"> Formal Elements Replication of artists style Exploration of media, techniques and processes including stencil prints and dappling. Exploration of how artists convey their message / meaning / purpose of artwork and how society and social climate have influenced art movements. 	<ul style="list-style-type: none"> Techniques for drawing portraits Reflection of colour and tone when creating skin tone. Discover different portrait styles and explore individuality.